

# Curriculum Materials Learning Journey Floating Boats

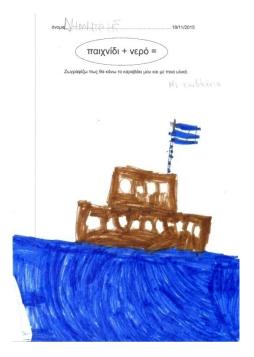








# **Learning Journey Floating Boats**



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# **Floating boats**

#### **Setting the Scene**

#### **Focus**

The focus of this project is on children:

- designing and planning investigations;
- becoming familiar with and practicing gathering evidence with precision;
- developing opportunities for collecting data in order to develop explanations.

#### Rationale

The children were familiar with working in groups, but did not knew how to plan and organize an investigation. Therefore the motivation for this new knowledge was intense and I needed to build on their enthusiasm for their explorations and subsequent investigations. I needed to encourage children to reflect and evaluate their actions not because I imposed this but because the inquiry procedure itself and its principles promoted it.

The implications for my planning and teaching were to strengthen children's reflection and reasoning through new experiential activities. Observation and recording of data were catalytic factors designed to give impetus for children's creative thoughts and actions. Children would have opportunities to evaluate their actions directly and spontaneously - prompted as a result of the active learning process.

Group cooperation would be fostered through encouraging direct exchange of ideas, sharing observations and interactive control of results. So knowledge and ideas would come naturally and would be unconstrained.

#### **Links to CEYS Framework**

#### **Learning activities:**

- Designing and planning investigations
- Gathering evidence
- Explaining evidence

#### **Creative dispositions:**

Curiosity, Ability to work together **Synergies:** 

- · Assessment for learning
- Reflection and reasoning
- Motivation and affect

**Contextual factors:** Group work

#### **Background**

Age: 5-6 years old

**School setting**: It is an urban school

with two classes.

**School policy for science**: We follow the official national curriculum.

#### Curriculum links:

- Children get to know and utilize scientific methods.
- Children learn to collect, compare data and draw conclusions.
- Children evaluate their thoughts and results of their actions.

# Overview of the sequence of activities

#### **Starting points**

These first activities are designed to provoke children's interest and elicit their ideas in order to identify main issues and then to proceed to solving problems.

- 1. What we know about water. On the occasion of the visit of an alien in our class we list children's current knowledge about water.
- 2. Children set their first goal. They express their need to play with water and draw what they want to do.
- **3. Free exploration with water.** The children play freely outdoors with water. I observe, ask questions and photograph their actions. Then, children draw what they really did.
- 4. Children set the second goal. After negotiation children decide to construct boats.

#### **Learning journey**

Children, divided into small groups, start a series of exploratory activities to construct a floatable boat.

- 1. **Constructing boats:** Children construct boats they assume are floatable. They test them in water, make observations and draw conclusions.
- **2. Evaluation:** After discussion and evaluation children decide on the most successful boat model.
- **3. How much time should we wait for?** Children ascertain that time is a key variable in the flotation/sinking process of an object. Some objects float initially, but after a short or long time sink. Why?
- **4. How to run an inquiry?** Children express views on how to measure/control the time and after my prompting watch a relevant video animation.
- 5. Inquiry design: Children, after reflection, decide to try one by one some objects to see if they sink or float in water, by controlling the key variable of time. They notice that they also have to hold a kind of diary of their observations.
- **6. Designing the diary:** Children, with my help design on the computer an observation sheet which takes into consideration the variables of time and kind of object.
- 7. **Inquiry procedure:** Children, always divided into teams, carry out a series of investigations, record and evaluate their observations. They plan their next moves based on their evaluations.
- **8. Compare data and conclude:** Children present their results in plenary, compare them and express final conclusions. They also dramatize them.
- **9. Boats construction:** Children based on the conclusions drawn from their inquiry processes, plan and construct floatable boats.

I am Mouts Mouts and I want to learn everything about water.

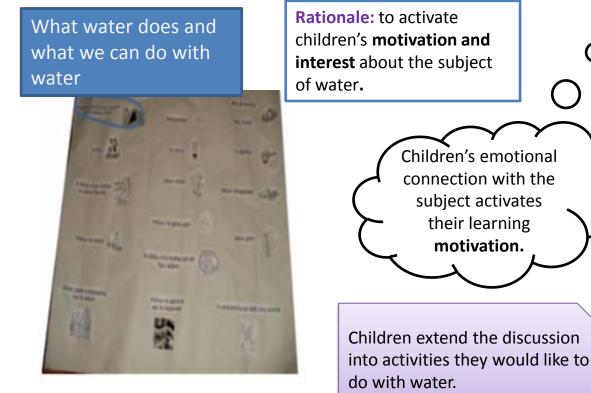
# Developing the learning journey: Starting points 1

#### **Activities: What we know about water**

An alien-muppet appears and spontaneously children ask him who he is. He says his name and asks them to help him understand what is this element he has landed in. He gives children some clues but not the name because he does not know it. Children figure out that he describes sea and its water. At once children start to tell him everything they know about it.

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**Starting points 2** 

Activities: Children set their first goal

Children are talking about games they can do with water. We record their ideas and decide by vote which will be implemented first. Then they draw the game they will do.

Children begin to set goals and to shape the course of their activity.

I realize that when the object of learning has meaning and fun, then the children express more creative ideas. KVI SU = DEPORIOZO AO (Epina) NE poxiovono LE po ( Nacus) ים חמוקטילו חסט עם אושרסטעוב דם XIOVI VO TO TULIQUUE UE JUMAPE (Ebelia) Na Boula rours ou Bourn va tu seuser repo, va piter nauxilia can va raifer (Aufrigan Ja reputoche fing naryis, as used you Na Ennieu (Nams) - Nepotencavii NEpolium: Borlows vero ou Zulin car m. 60/ TELS car vo DETIECON TO VEDO (BOXYETUS) 2000pibain. Ma Gaude La Estere & VEDO DOU EDEXEN ( ELEUDEDIA) Novavoponos (Zavia) Na rodunnose (Seaupos D) MAONETO ( Dulingon) NEDODOUTES (Marca) Klass QUITALE VEDOUS 6000UN NEGODOUTES Népotxulo=nordi (Sigio)

What are the games we can do with water?

Draw what "water+game" means to you

Rationale: To encourage children to crystallize their ideas and become more specific in their actions.



They have the **motivation** to design the next activity.

My paper roll does not make bubbles.

# Developing the learning journey: Starting points 3

**Activities: Free exploration with water** 

Children choose the materials and implement their chosen activity. I just observe, record and **ask for explanations** if something interesting happens. As an **assessment** they draw their activities.

This is because it has a big opening and the air goes out.

Teacher: What did you do with the bottle here? A ship.

Teacher: How did you do it?

I close the bottle with a cork not to let it sink.

Rationale: Opportunity for children to play with water. And for me to observe and record their actions to learn about their ideas and interests.

Children's motivation and interest in hands-on activities strengthens.
Because of this, they are able to express effortlessly prior knowledge and experiences.

Teacher: Draw the game you did with water.



παιχνίδι + νερό =

Children refine the target of their next activity.

# **Starting points 4**

Draw the boat as it will be, using the chosen materials Activities: Children set their second goal
In the plenary children review the photos
we took and discuss and reflect on their
actions with water. After voting they decide
to construct their most favourite play. They
draw their ideas and expectations.

#### **Rationale:**

Children design and organize an activity to create a floatable boat.



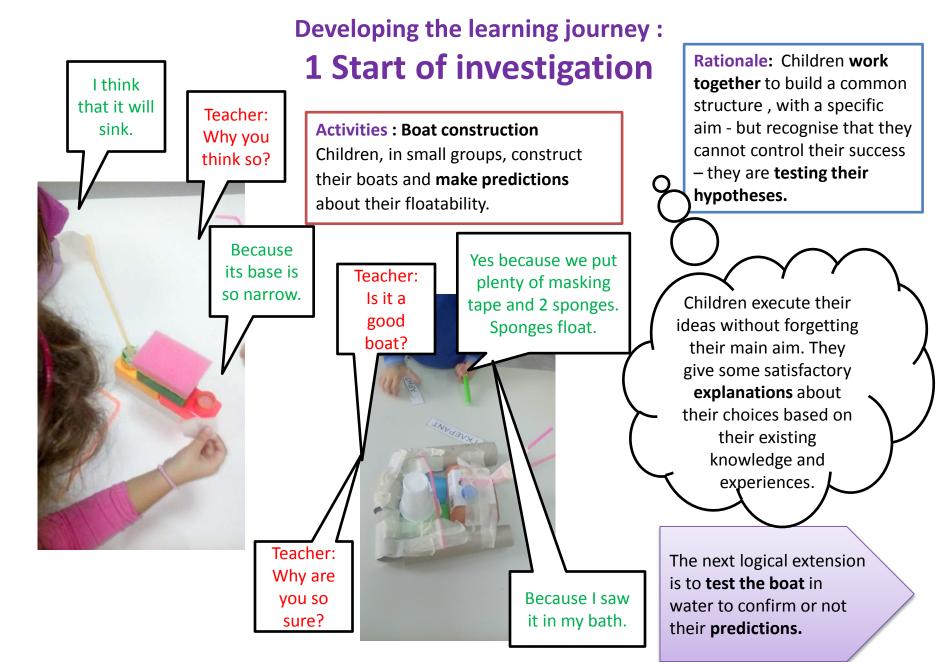
Children realize that their ideas can be implemented through a process of hypothesis and design and planning.





Children present and explain their drawings to each other.

Children's previous experiences with the boats in the water lead them to their new design.



# 2 Test and evaluation

I knew that it will sink.

We had to put more and

bigger

blocks.

**Activities: Testing boats** 

Children test their boats in the water. They observe and describe what happens. Finally they copy, in their opinion, the most successful model.

#### **Rationale**

Children **test their hypotheses** and **evaluate the results** of their actions.

some predictions of groups are semi-correct, but they still have not checked all the variables that lead to the construction of a floatable boat.

As we predicted it floats!!!

Teacher: But why?

Because it is steady and has sponges and paper roll.

Teacher: Will you test it in water?

No, because after a while it will be dissolved.

We leave our boats a long time in water in order to watch what will happen to them.



ok. The paper roll sipped less water.

Teacher: Why did your paper roll not sip more water?

Because the sponges held it up.

Activities: How much time should be waiting? Children ascertain that time is a key variable in the flotation/sinking process of an object. Some objects float initially, but after a short or long time they sink. Why? I took advantage of this conversation and I asked them where we can find answers on how we can proceed. They are familiarized with internet searching so the propose to do so. We watch a relevant video.

Rationale: To understand that knowledge must be checked and confirmed through investigations.

For the first time the children express more scientific thoughts.
They are talking about time and how this changes the state of an object.

Teacher: I think this video will help us.

But the plastic bowl was ok no matter what.

Not always. If the water comes in, it becomes heavy and sinks.

I remember that the paper roll "crumpled" after a day.

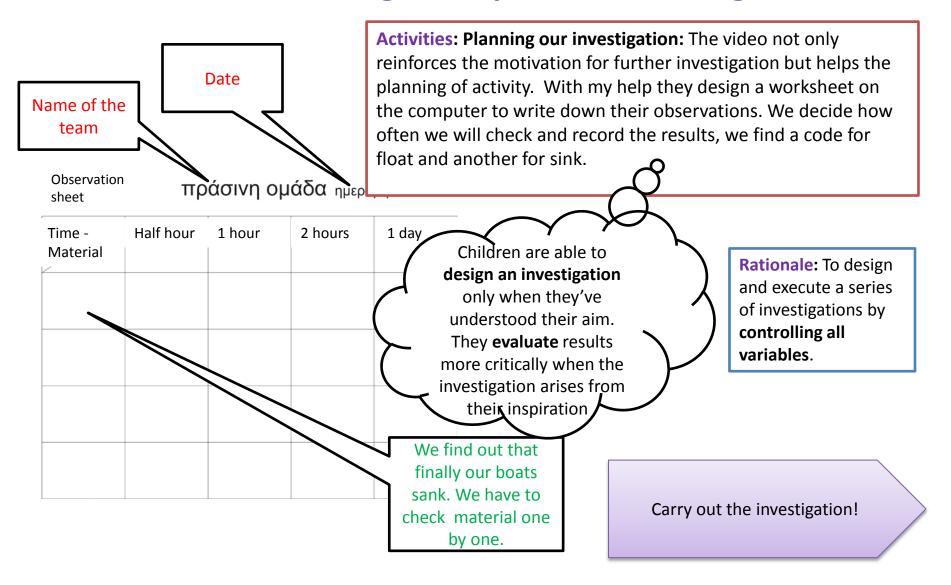
Teacher: Is there another word for crumple?

Yes. It melted.

Yes. It is dissolved.

The motivation for learning is reinforced by a video. They want now to try the scientific methods by themselves.

# 5 and 6 Design and plan the investigations



Be careful! You sank the plastic cup. I want to see what will happen **Carrying out the investigation** 

**Activities: Carrying out the** 

**investigations:** Children, always divided into teams, carry out a series of

investigations, record and evaluate their observations. They plan their next moves

based on this evaluation.

Rationale: To carry out investigations in a scientific way.

The scientific structure of the investigation helps children check more consciously some variables.

Children are more concentrated and observant.

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We must not move the water. It is better to place the bowl somewhere safe. One sponge sinks the other floats

Maybe because the first has more holes than the other. It's older.

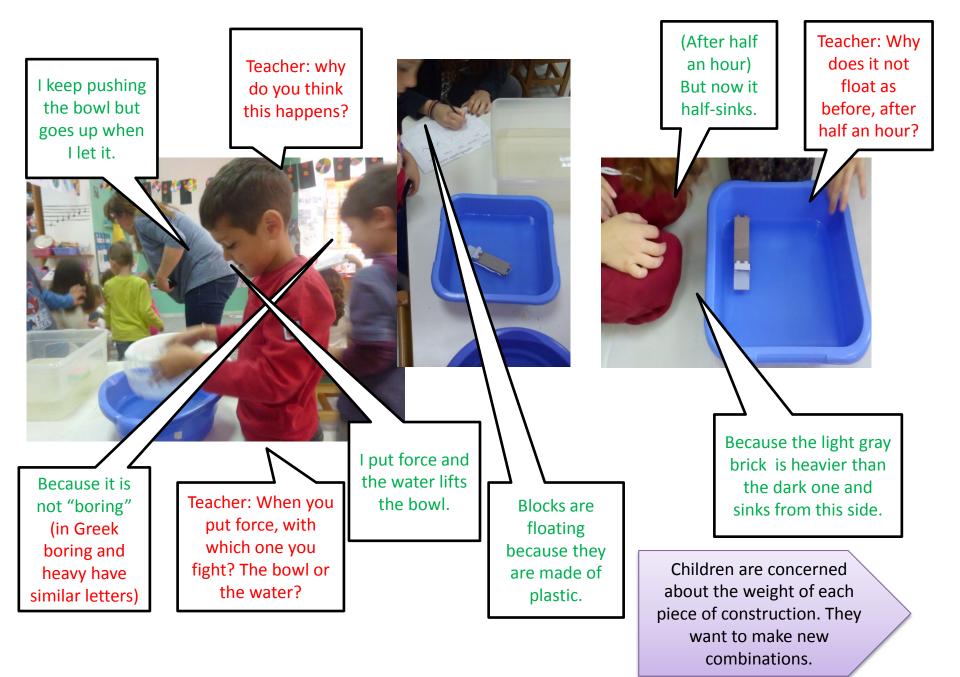
Teacher: Why did this happen? Teacher: Why

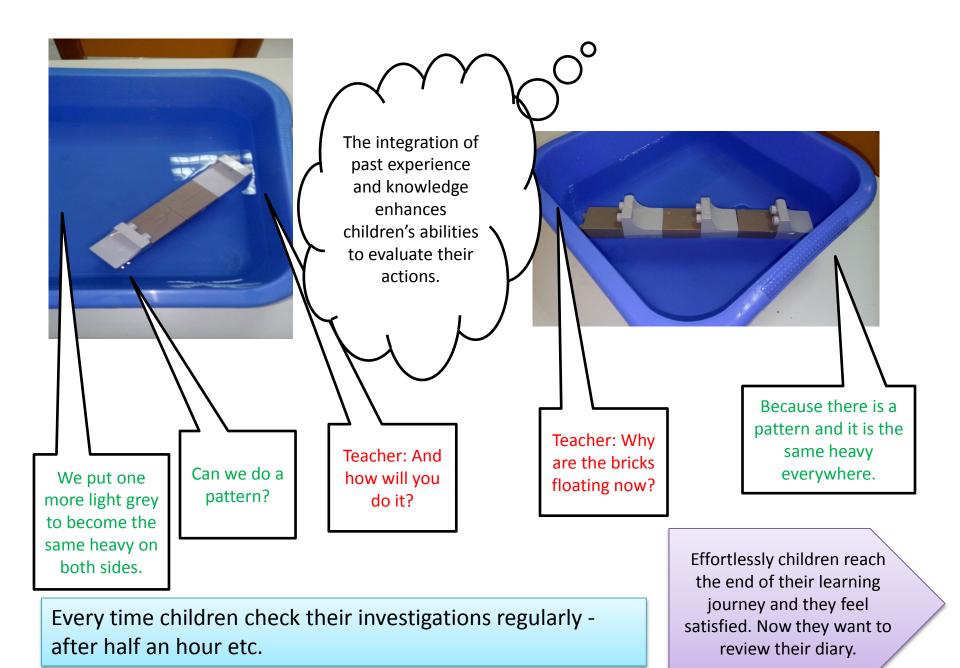
happening?

The paper roll is sinking.

Because the paper has little holes and the water

and the water comes in. So becomes heavy.

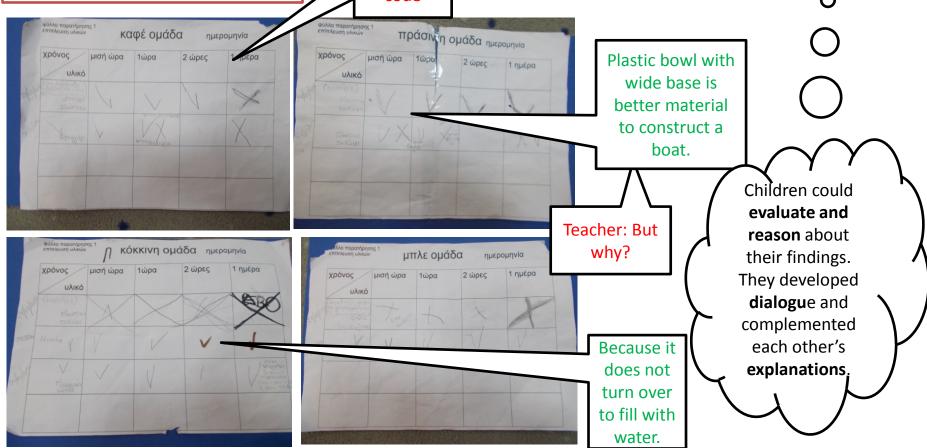




# Developing the learning journey: 8 Finalising investigations

Activities: Compare data and reach conclusions. Children present their results in a plenary, compare them and discuss final conclusions. They also dramatize them with sound accompaniment. We find a sound for float and one for sink.

They also find a recording code Rationale: Engage children in comparing data, and argumentation leading to conclusions and explanations based on evidence.



I am a plastic bowl and I am floating Teacher: Why are you moving?



I am a paper roll.

Teacher: What is happening to you? I am in the bottom. I sank and I am starting to soften.

Rationale: For children to express their new knowledge through dramatization.

Children's representations seem simple. But when we ask for further explanations the amount of knowledge gained is highlighted.

Naturally they proceed to the boat's construction.

# 9 How to construct a floatable boat



**Activities: Boat construction.** 

Children construct their boats based on the conclusions gained from the planned investigation experimental processes. They construct floatable boats.

#### **Rationale**

To express their acquired knowledge and experience through hands-on activity.

No! We do not want it to be heavy.



Even during the construction of the boat children continue to argue, to infer, to investigate. They address new obstacles but they try to give explanations and solutions.

# Overview of teaching and learning approaches

This project lasted almost 4 months. The following factors were taken into account to facilitate learning and encourage children to creative thinking and hands-on activities:

- collaborative learning and the exchange of ideas;
- sufficient time;
- exposure of children to open-ended questions and counter-questions when children asked something I provoked them with another question instead of an answer;
- step by step sequence of investigations as the children decide to go ahead and not as I decided.

Approaches to assessment

- self-assessment during the activity;
- team assessment after discussion;
- evaluation of data in plenary discussion.

Types of evidence for assessment. The assessment took place through

- dialogue;
- drawing;
- dramatization;
- recording.

# Reviewing learning across the project

- The facilitation and control of the learning was done through **discussion**, **open questions** on my part as the teacher, and children's experiential activities.
- Children's **design and implementation of their investigations** spur their **creative thinking** and, as much as they can, **scientific justification**.
- Finally the children had the necessary **time** to implement and finalize their planning.
- **Evaluation and assessment** was carried out by the students themselves naturally and effortlessly during the investigation and its completion.
- The **motivation for learning** is maintained throughout the investigation because there is rotation and variety of activities, several experiential activities, quick and substantial discussion with audiovisual support.
- There is **not enough variety of materials** but the important thing is that they are familiar to children. So they focus to find their new usage rather than to explore them.



Recording

Reviewing learning across the project in class



Present results



# Children's progress







I want to see if the cork softens in water, as the roll paper does. Our boat floats because it has a large base.

(They notice that one sponge floats and the other sinks)

We must put both sponges dry in water at the same time to see which floats.

# **Reflections: Children's progress**

#### What progress did the children make related to the aims of the sequence?

- ✓ They had a strong motivation for learning and emotionally engaged, because the reflection was purely their own inspiration.
- ✓ They learned and applied scientific procedures.
- ✓ Their evaluations and explanations were as a direct consequence of their thoughts and actions.

#### Other unexpected outcomes for the children?

✓ Fertile incorporation of children's prior knowledge and experiences in this learning process and its evaluation.

#### What did children say about their learning?

- ✓ That they learned to work as team having a certain role, sharing their tasks.
- ✓ They recognised the value of identifying and sharing ideas. "I have an idea"
- ✓ They realized that knowledge is built through hands-on activities, repetition and because of their personal interest. "We see.....we try......we did it before......we want......"
- ✓ They learned how to design, plan and carry out an investigation.

# **Reflections: Teacher role**

- 1. Assessment carried out was more often formative. It was taking place during the activities and mainly emanated from the children. Firstly I focused on how children drew what they knew or inferred, but later I realized that this was an incomplete way of assessment. So I tried, at first to ask them to remember, to explain and discuss what they think or figure out, both in groups and in plenary. Secondly, I provoked them to read their "notes", their drawings and to observe the photos we took. I realized that these tactics improved our effort to evaluate and assess.
- 2. As a conclusion, through questioning and recording, I managed to realize the essence of children's actions and to promote the genesis and expression of creative dispositions.
- 3. Additionally I found that these assessment approaches promoted children's own reflection and reasoning in relation to their actions and acquired knowledge. They better understood the whole learning process and recognized the stages of activity and ultimately the processes of scientific thought.
- 4. Finally I realized that their motivation and affect were enhanced because they recognized the importance of their own role and action in planning the activities. I choose to give children this role following the principles of child-centered and social-cultural theory.

#### Classroom environment

All dimensions of the *spider diagram* are important factors for the exploration and development of children's creativity. Their balanced development is important. However I would emphasise: the role of the teacher, grouping, time, aims and objectives and content.

#### Further questions for the reader promoted by my reflections

- Is the teacher's detailed design of an activity an obstacle to children's creativity?
- Does assessment affect creativity?
- Do democratic classroom processes enhance or suppress individual creative expression?



Only the children know what they are looking for.

— Antoine de Saint-Exupery —

AZ QUOTES



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